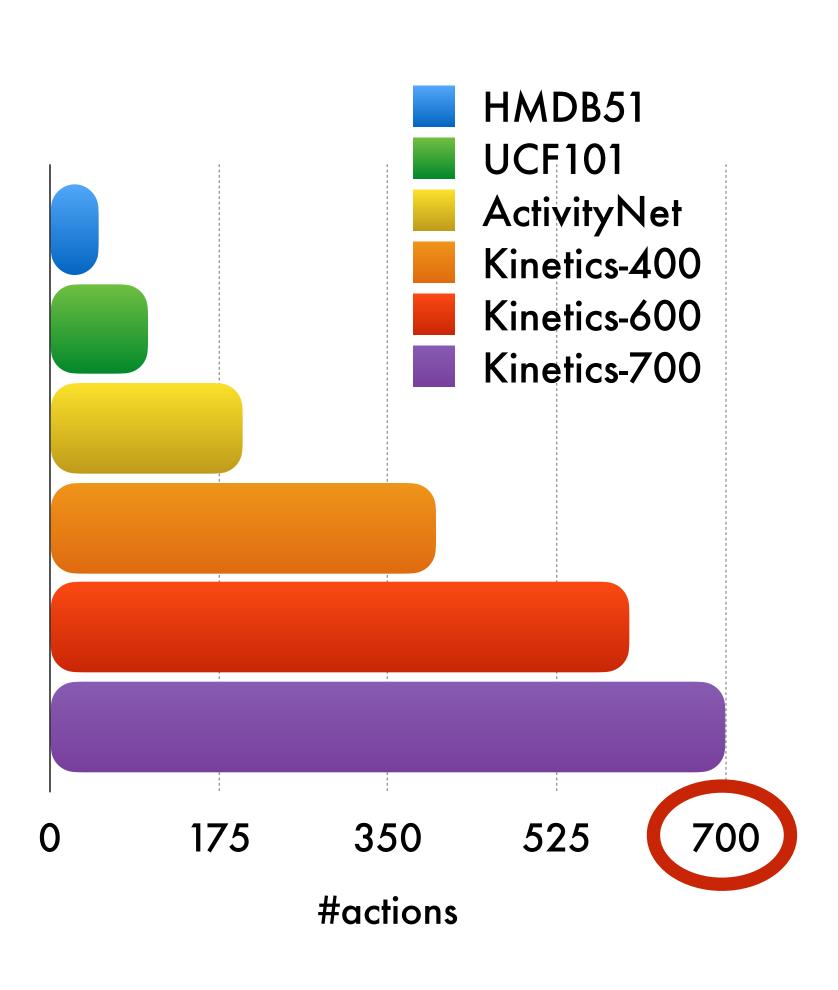
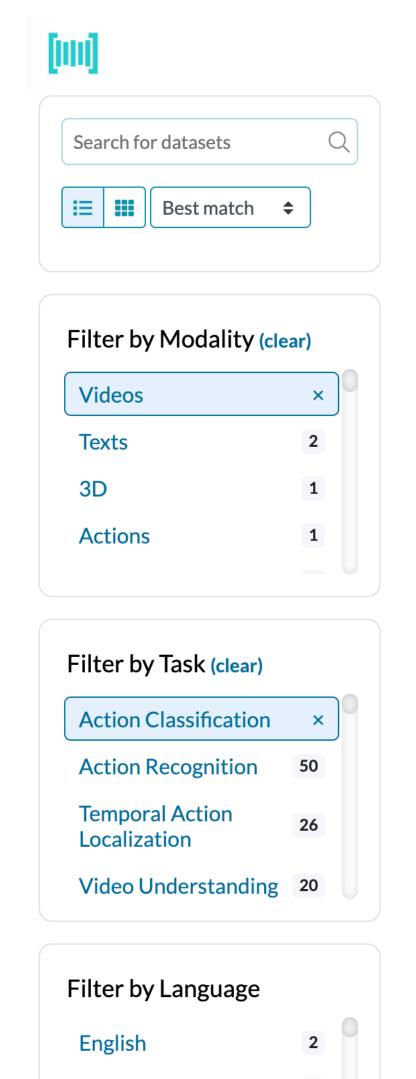


@ICCVW, 11.10.2021

ParisTech

## What is wrong with action recognition?





14 dataset results for Action Classification AND Videos ×



#### **Kinetics** (Kinetics Human Action Video Dataset)

The Kinetics dataset is a large-scale, high-quality dataset for human action recognition in videos. The dataset consists of around 500,000 video clips covering 600 human action...

552 PAPERS • 13 BENCHMARKS



#### **ActivityNet**

The ActivityNet dataset contains 200 different types of activities and a total of 849 hours of videos collected from YouTube. ActivityNet is the largest benchmark for temporal activity d...

328 PAPERS • 9 BENCHMARKS



#### Charades

The Charades dataset is composed of 9,848 videos of daily indoors activities with an average length of 30 seconds, involving interactions with 46 objects classes in 15 types of indo...

219 PAPERS • 4 BENCHMARKS



#### **THUMOS14** (THUMOS 2014)

The THUMOS14 dataset is a large-scale video dataset that includes 1,010 videos for validation and 1,574 videos for testing from 20 classes. Among all the videos, there are 220 and...

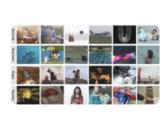
188 PAPERS • 11 BENCHMARKS



#### YouCook2

YouCook2 is the largest task-oriented, instructional video dataset in the vision community. It contains 2000 long untrimmed videos from 89 cooking recipes; on average, each distinct...

51 PAPERS • 4 BENCHMARKS



#### **Moments in Time**

Moments in Time is a large-scale dataset for recognizing and understanding action in videos. The dataset includes a collection of one million labeled 3 second videos, involving people,...

50 PAPERS • 2 BENCHMARKS

paperswithcode.com

## Closed set, loss of information from categorisation



(video from Kinetics)

category: playing ukulele

Description: Two musicians playing ukulele and double bass on the stage.

## Arbitrary level of details

e.g., Dozen categories for dancing, one category for sign language

#### Kinetics categories:

Belly dancing Breakdancing Country line dancing Dancing ballet Dancing charleston Dancing gangnam style Dancing macarena Jumpstyle dancing Robot dancing Salsa dancing Swing dancing Tango dancing Tap dancing Zumba

category: sign language interpreting



• • •

## Beyond semantics

Robots learning from human demonstrations



category: washing dishes

## Video Modeling?

Video Representation Learning

Action Recognition (Spatio-)
Temporal
Action
Localisation

Text-to-Video (Video-to-Text) Retrieval

**Language Grounding** 

 $\bullet \bullet \bullet$ 

**Optical Flow** 

Motion Segmentation

Tracking

3D Estimation

## Video Modeling?

Video Representation Learning

Action Recognition (Spatio-)
Temporal
Action
Localisation

Text-to-Video (Video-to-Text) Retrieval

**Language Grounding** 

 $\bullet \bullet \bullet$ 

**Optical Flow** 

Motion Segmentation

Tracking

3D Estimation

### Talk Outline

Text-to-Video Retrieval

♦ 1) Text-to-video retrieval
[Bain et al. ICCV 2021]



Sign Language Localisation

◆ 2) Temporal localisation in sign language videos [Varol et al. CVPR 2021] [Bull et al. ICCV 2021]



3D Estimation

◆ 3) Hand-object reconstruction from RGB videos
[Hasson et al. 3DV 2021]





#### Talk Outline

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◆ 3) Hand-object reconstruction from RGB videos
[Hasson et al. 3DV 2021]







### Frozen in Time:

#### A Joint Video and Image Encoder For End-to-End Retrieval

**ICCV 2021** 

https://www.robots.ox.ac.uk/~vgg/research/frozen-in-time/



Max Bain



Arsha Nagrani



Gül Varol

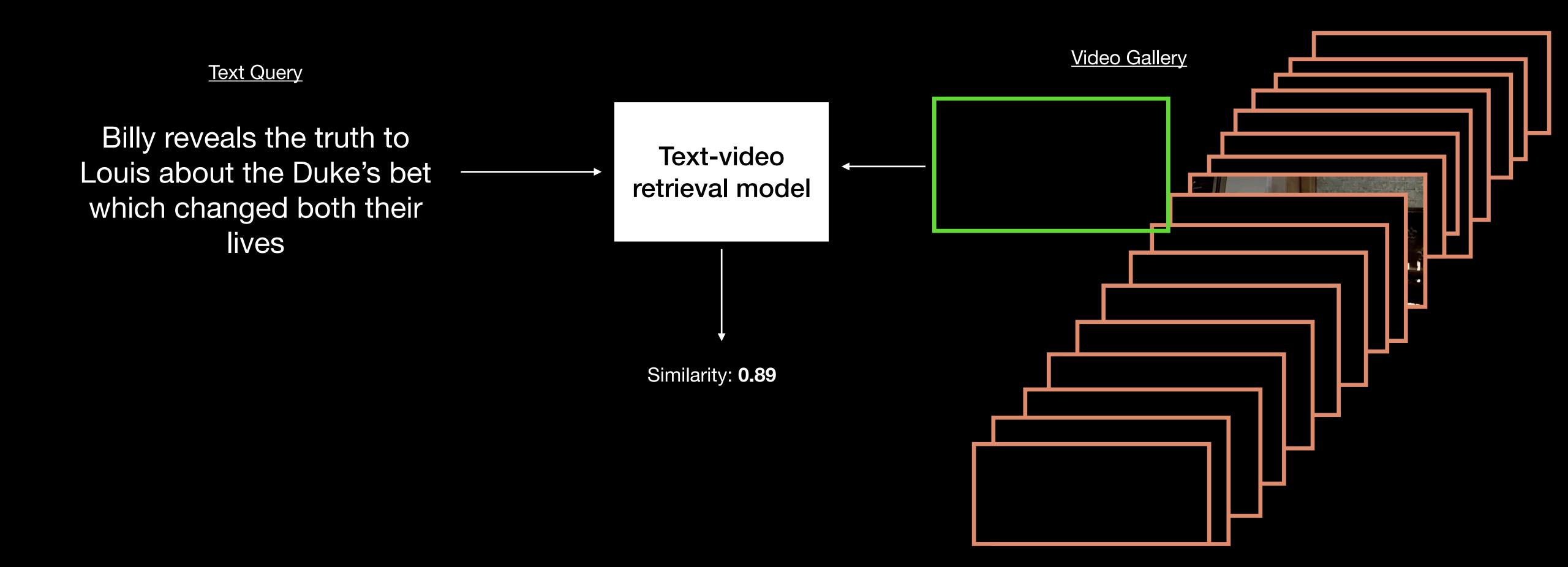


Andrew Zisserman





### Text-to-Video Retrieval



### Demo:







Visual search of ~2.6M videos are based on research described in Frozen in time: A joint video and image encoder for end-to-end retrieval.

### State of the art in video <u>retrieval</u>:

Image and video retrieval progress largely disjoint

- X Not end-to-end
  - Pre-extracted "expert" features, typically trained on other tasks (ImageNet, Kinetics...)
  - Performance limited and strongly linked to quality of features
  - Experts typically not trained for vision & language space (MoEE[1], CE[2], MMT[3])
- Lack of large scale text-video data

<sup>[1]</sup> Antoine Miech, Ivan Laptev, and Josef Sivic. Learning a text-video embedding from incomplete and heterogeneous data. arXiv, 2018

<sup>[2]</sup> Yang Liu, Samuel Albanie, Arsha Nagrani, and Andrew Zisserman. Use what you have: Video retrieval using representations from collaborative experts. BMVC, 2019.

<sup>[3]</sup> Valentin Gabeur, Chen Sun, Karteek Alahari, and Cordelia Schmid. Multi-modal transformer for video retrieval. ECCV, 2020.

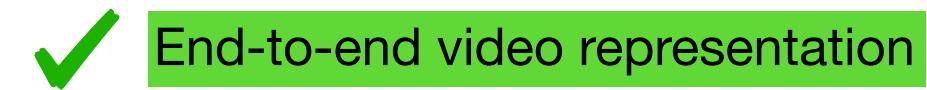
# State of the art in video <u>retrieval</u>: This work:

Image and video retrieval progress largely disjoint



Joint image-video training

- X Not end-to-end
  - Pre-extracted "expert" features, typically trained on other tasks (ImageNet, Kinetics...)
  - Performance limited and strongly linked to quality of features
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- [3] Valentin Gabeur, Chen Sun, Karteek Alahari, and Cordelia Schmid. Multi-modal transformer for video retrieval. ECCV, 2020.

## State of the art in video representations:

- X Image and video representations progress largely disjoint
- X 3D Spatio-temporal Convolutions (I3D, ResNet3D, S3D, X3D...)

#### Either:

- Trained for action classification on Kinetics dataset (e.g., X3D [1]) closed set of categories
- Trained for retrieval on HowTo100M dataset (e.g., MIL-NCE [2]) noisy speech data, long training
- Trained with "self-supervision" (e.g., [3]) requires audio or other modality

<sup>[1]</sup> Christoph Feichtenhofer. X3D: Expanding architectures for efficient video recognition. CVPR, 2020.

<sup>[2]</sup> Antoine Miech, Jean-Baptiste Alayrac, Lucas Smaira, Ivan Laptev, Josef Sivic, and Andrew Zisserman. End-to-end learning of visual representations from uncurated instructional videos. CVPR, 2020.

<sup>[3]</sup> Yuki M. Asano\*, Mandela Patrick\*, Christian Rupprecht, Andrea Vedaldi. Labelling unlabelled videos from scratch with multi-modal self-supervision. NeurIPS, 2020.

#### State of the art in video representations: This work:

- Image and video representations progress largely disjoint
- X 3D Spatio-temporal Convolutions (I3D, ResNet3D, S3D, X3D...)

Joint image-video training via Transformer encoder

#### Either:

- Trained for action classification on Kinetics dataset (e.g., X3D [1]) closed set of categories
- Trained for retrieval on HowTo100M dataset (e.g., MIL-NCE [2]) noisy speech data, long training
- Trained with "self-supervision" (e.g., [3]) requires audio or other modality
  - Trained for retrieval efficiently on WebVid-2M dataset

<sup>[1]</sup> Christoph Feichtenhofer. X3D: Expanding architectures for efficient video recognition. CVPR, 2020.

<sup>[2]</sup> Antoine Miech, Jean-Baptiste Alayrac, Lucas Smaira, Ivan Laptev, Josef Sivic, and Andrew Zisserman. End-to-end learning of visual representations from uncurated instructional videos. CVPR, 2020.

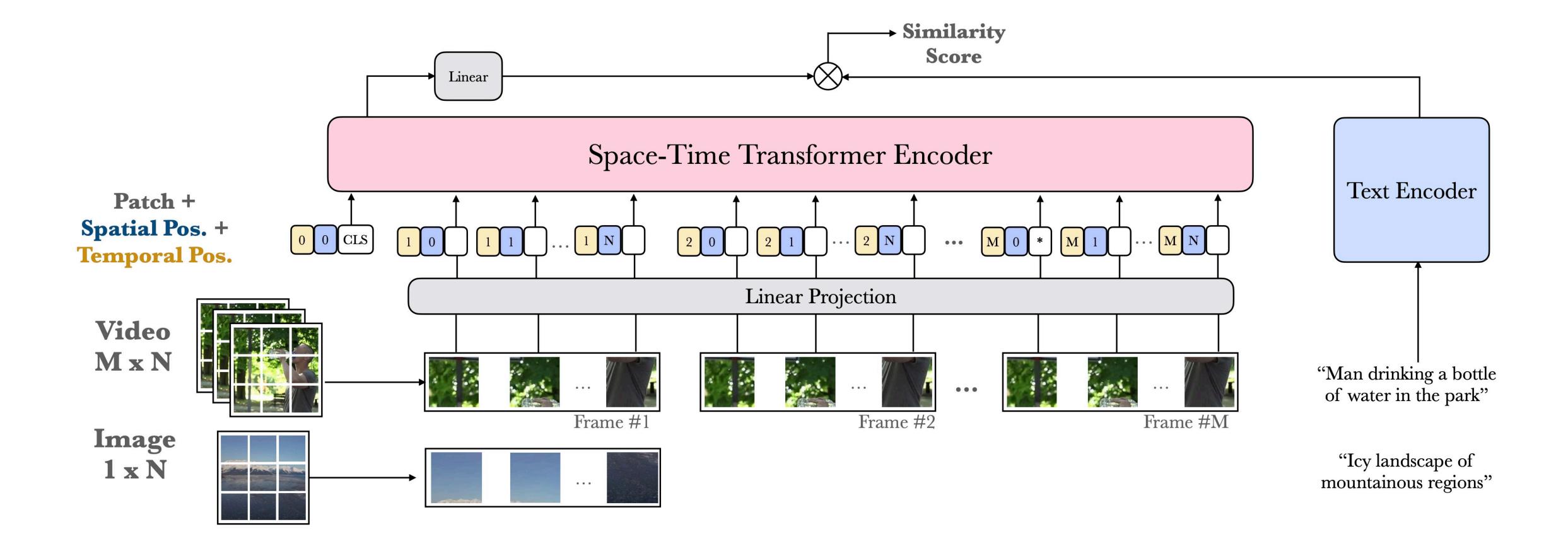
<sup>[3]</sup> Yuki M. Asano\*, Mandela Patrick\*, Christian Rupprecht, Andrea Vedaldi. Labelling unlabelled videos from scratch with multi-modal self-supervision. NeurIPS, 2020.

#### Frozen in Time

#### A Joint Video and Image Encoder

In this work aim to overcome these with:

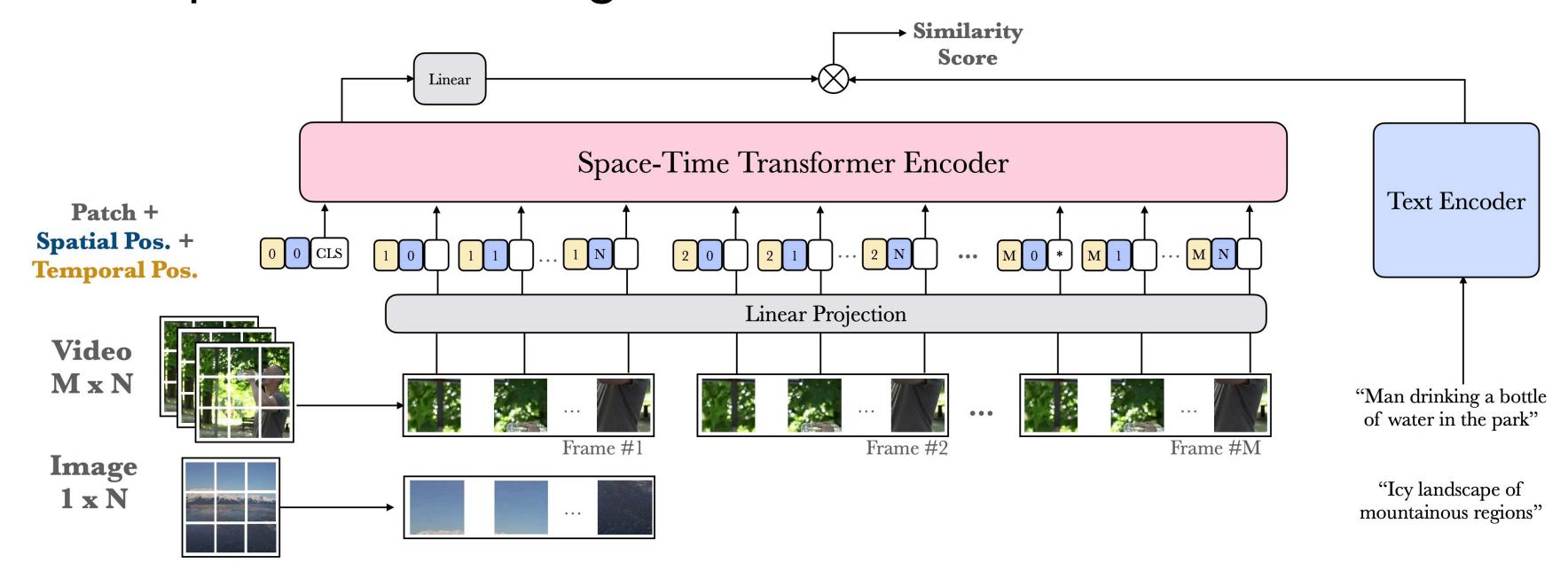
- End-to-end retrieval model (from pixels)
- Jointly training on image-text and video-text pairs
  - Using a Transformer encoder that accepts a variable-length sequence
  - Treating images as 1-frame videos, frozen in time
- Collecting a large-scale video-text dataset, WebVid-2M, for pretraining



Dual encoder for efficient retrieval

#### Video encoder:

- inspired from Timesformer [1]
- initialized from ViT [2] weights pretrained on ImageNet
  - Temporal embeddings zero-initialized



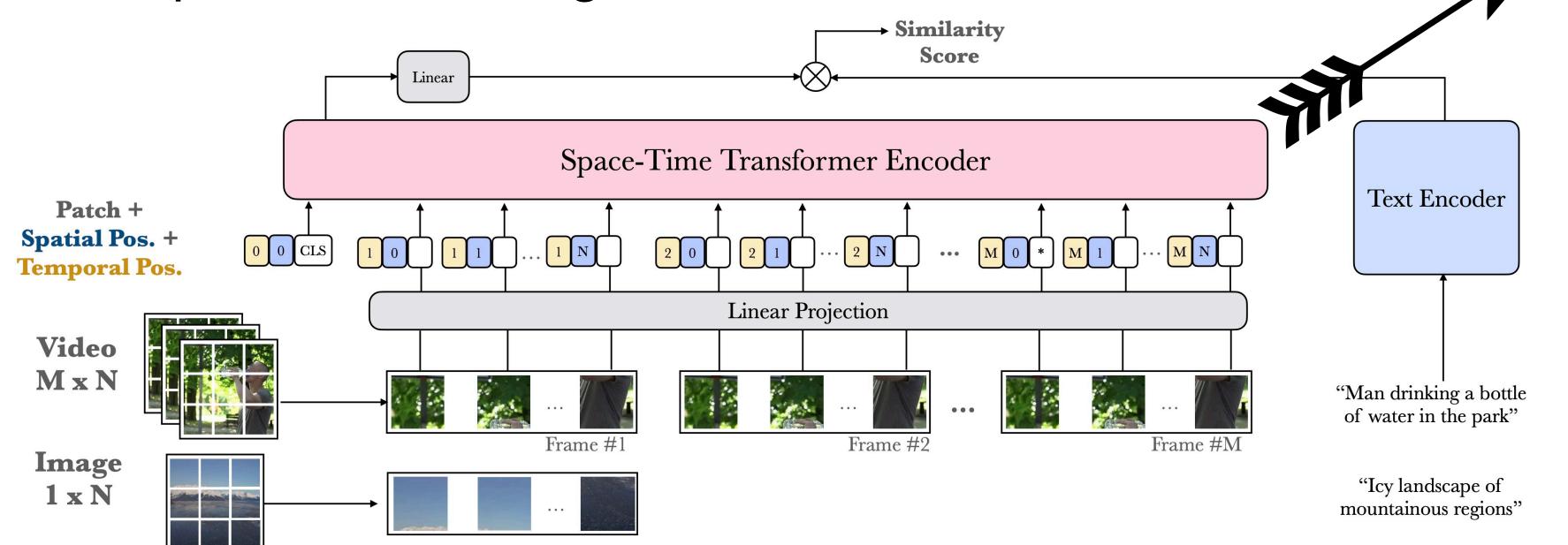
<sup>[1]</sup> Gedas Bertasius, Heng Wang, and Lorenzo Torresani. Is space-time attention all you need for video understanding? arXiv, 2021.

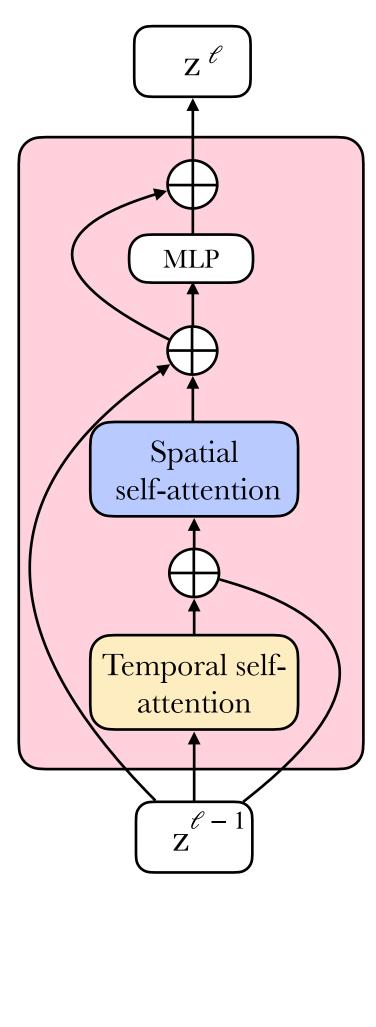
<sup>[2]</sup> Alexey Dosovitskiy et al. An image is worth 16x16 words: Transformers for image recognition at scale. ICLR, 2021.

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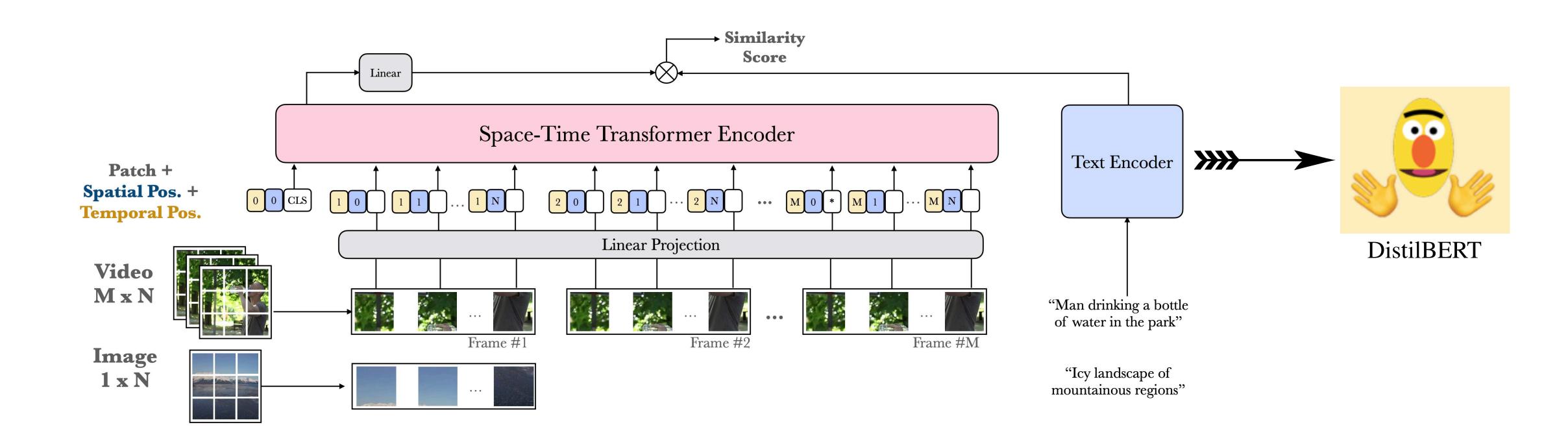


<sup>[1]</sup> Gedas Bertasius, Heng Wang, and Lorenzo Torresani. Is space-time attention all you need for video understanding? arXiv, 2021.

<sup>[2]</sup> Alexey Dosovitskiy et al. An image is worth 16x16 words: Transformers for image recognition at scale. ICLR, 2021.

#### Text encoder:

• initialized from DistilBERT [1]



### WebVid-2M Dataset

#### 2.5M video-text pairs scraped from the web



"Runners feet in a sneakers close up. realistic three dimensional animation."



"Female cop talking on walkietalkie, responding emergency call, crime prevention"



"Billiards, concentrated young woman playing in club"



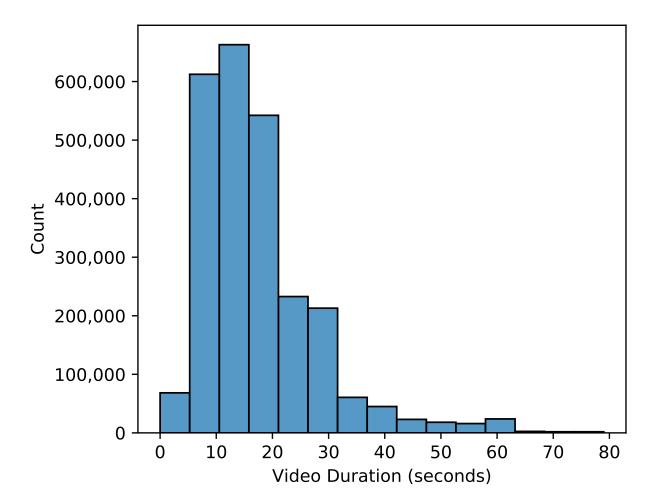
"Lonely beautiful woman sitting on the tent looking outside. wind on the hair and camping on the beach near the colors of water and shore. freedom and alternative tiny house for traveler lady drinking"

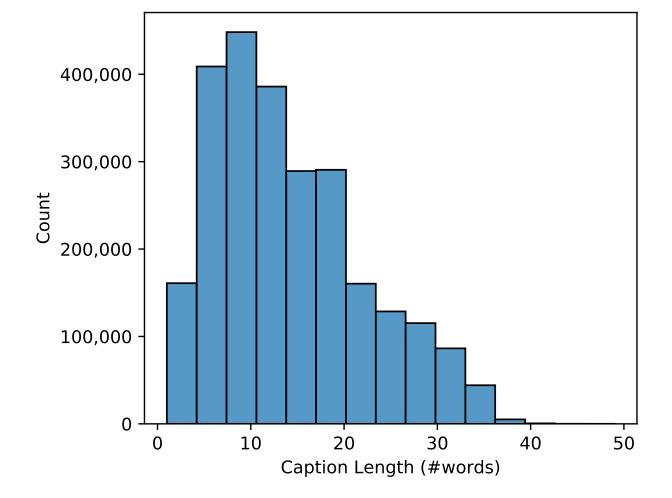


"Kherson, ukraine - 20 may 2016: open, free, rock music festival crowd partying at a rock concert. hands up, people, fans cheering clapping applauding in kherson, ukraine - 20 may 2016. band performing"



"Cabeza de toro, punta cana/ dominican republic - feb 20, 2020: 4k drone flight over coral reef with manta"





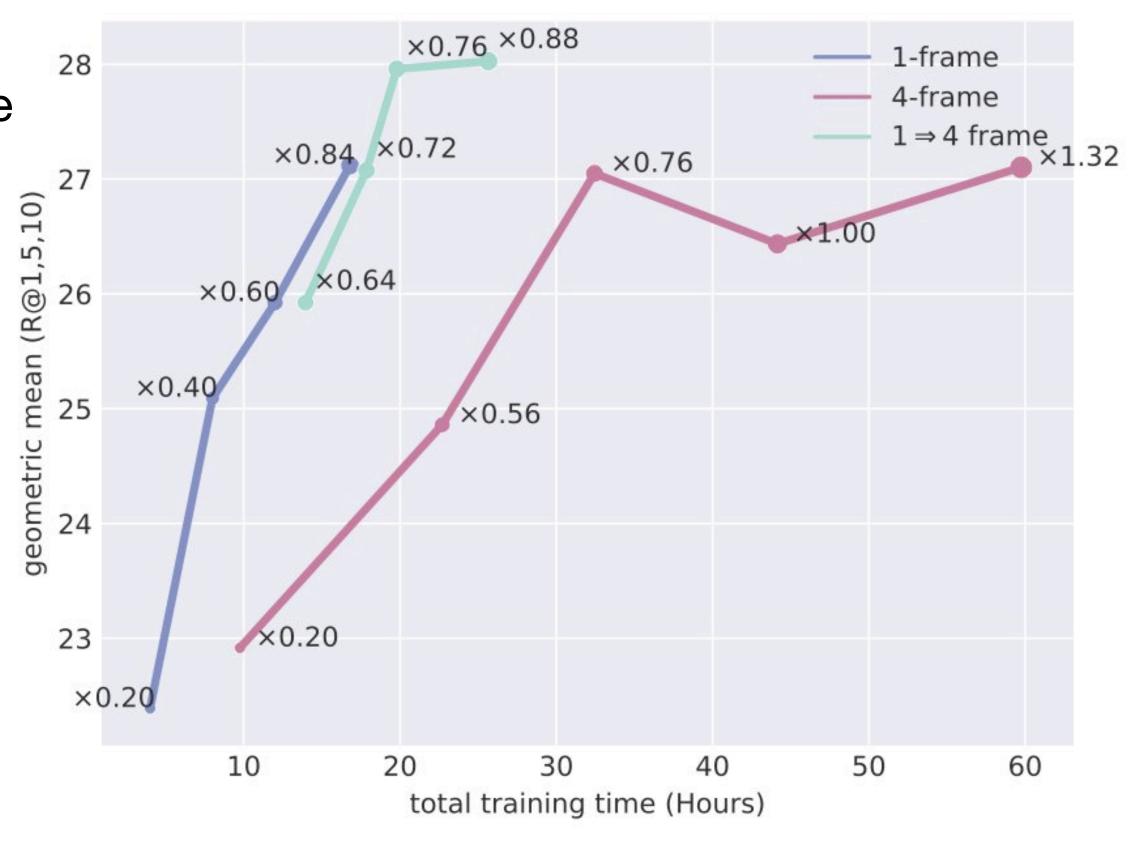
## Effect of pretraining

Pre-training	(for 1 epoch) #pairs	↑ <b>R@1</b>	↑ <b>R@10</b>	<b>↓MedR</b>
<b>-</b>	-	5.6	22.3	55
O' ImageNet		15.2	54.4	9.0
HowTo-17M	subset 17.1M	24.1	63.9	5.0
o CC3M	3.0M	24.5	62.7	5.0
WebVid2M	2.5M	26.0	64.9	5.0
CC3M + We	bVid2M 5.5M	27.3	68.1	4.0
			0.172	

MSRVTT Benchmark

## Efficient training with curriculum learning

- Transformers are costly to train, and scale with the length of the sequence.
- We investigate curriculum learning:
  - Similar / better performance in much less training time
  - Initially train with only one frame
  - Gradually increase



### Comparison to the state of the art

#### **MSRVTT** benchmark

Method	E2E†	Vis Enc. Init.	Visual-Text PT	#pairs PT	R@1	R@5	R@10	MedR
JSFusion [62]	<b>√</b>	_	-	_	10.2	31.2	43.2	13.0
HT MIL-NCE [35]	$\checkmark$	-	HowTo100M	100M	14.9	40.2	52.8	9.0
ActBERT [67]	$\checkmark$	VisGenome	HowTo100M	100M	16.3	42.8	56.9	10.0
HERO [27]	$\checkmark$	ImageNet, Kinetics	HowTo100M	100M	16.8	43.4	57.7	-
VidTranslate [22]	$\checkmark$	IG65M	HowTo100M	100M	14.7	-	52.8	
NoiseEstimation [2]	X	ImageNet, Kinetics	HowTo100M	100M	17.4	41.6	53.6	8.0
CE [29]	X	Numerous experts†	-		20.9	48.8	62.4	6.0
UniVL [31]	X	-	HowTo100M	100M	21.2	49.6	63.1	6.0
ClipBERT [25]	$\checkmark$	-	COCO, VisGenome	5.6M	22.0	46.8	59.9	6.0
AVLnet [44]	X	ImageNet, Kinetics	HowTo100M	100M	27.1	55.6	66.6	4.0
MMT [15]	X	Numerous experts†	HowTo100M	100M	26.6	57.1	69.6	4.0
Support Set [39]	X	IG65M, ImageNet	-	-	27.4	56.3	67.7	3.0
Support Set [39]	X	IG65M, ImageNet	HowTo100M	100M	30.1	58.5	69.3	3.0
Ours	$\checkmark$	ImageNet	CC3M	3M	25.5	54.5	66.1	4.0
Ours	$\checkmark$	ImageNet	CC3M, WebVid-2M	5.5M	31.0	59.5	70.5	3.0
Zero-shot								
HT MIL-NCE [35]	<b>√</b>	-	HowTo100M	100M	7.5	21.2	29.6	38.0
Ours	✓	ImageNet	CC3M, WebVid-2M	5.5M	18.7	39.5	51.6	10.0

### Take-home messages

- An end-to-end trained video retrieval model can outperform "expert" feature models, even without multiple modalities such as audio.
- Video Transformers, with their flexible input sequence sizes, can benefit from joint image-video training, exploiting cheaper image-text datasets.
- Curriculum in sequence length (time) achieves competitive performance with far less compute.

### Talk Outline

Text-to-Video Retrieval

♦ 1) Text-to-video retrieval
[Bain et al. ICCV 2021]



Sign Language Localisation

◆ 2) Temporal localisation in sign language videos

[Varol et al. CVPR 2021] [Bull et al. ICCV 2021]



3D Estimation

◆ 3) Hand-object reconstruction from RGB videos
[Hasson et al. 3DV 2021]









## Read and Attend: Temporal Localisation in Sign Language Videos

**CVPR 2021** 

https://www.robots.ox.ac.uk/~vgg/research/bslattend/



Gül Varol\*



Liliane Momeni\*





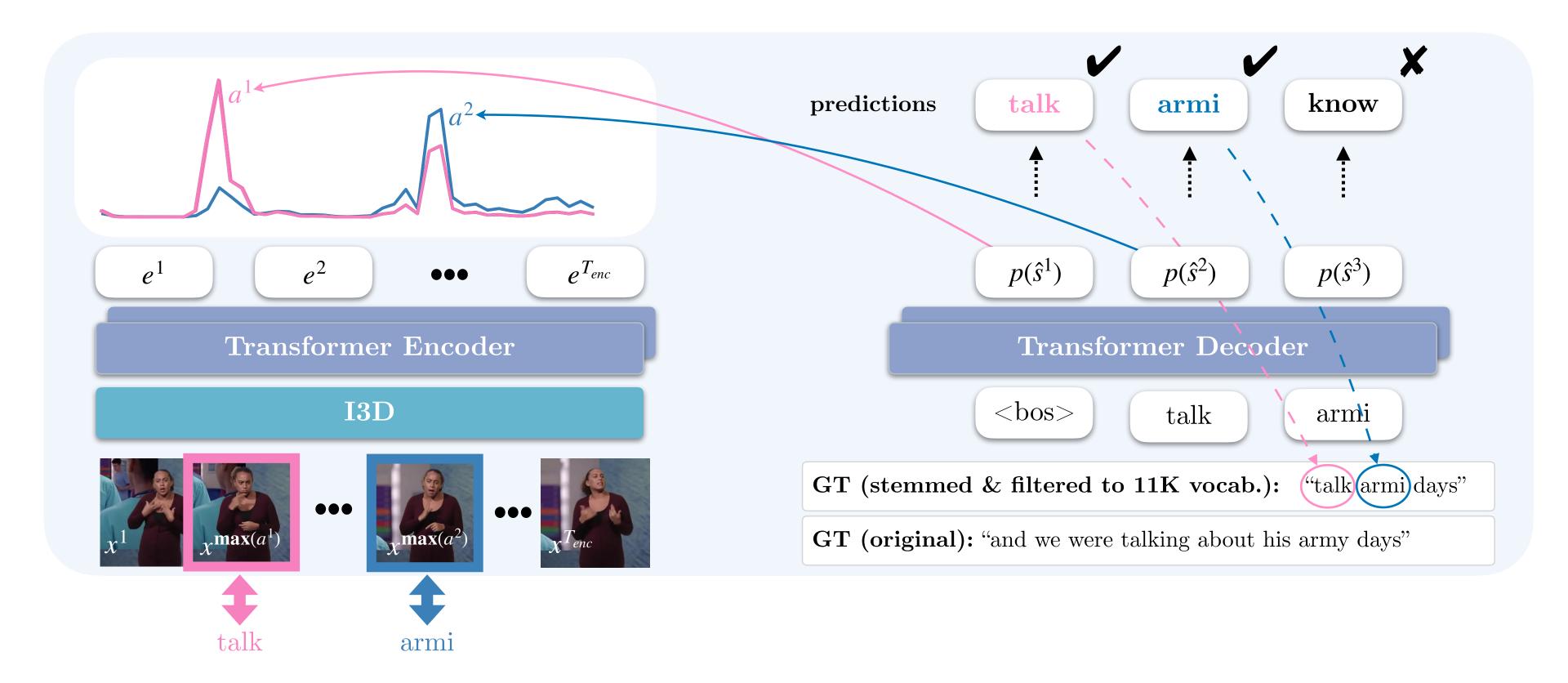
Samuel Albanie\* Triantafyllos Afouras\* Andrew Zisserman



\*equal contribution

## Localising Words

- → We train a large-vocabulary video-to-text Transformer model.
- → Translation performance of this sequence prediction task is low (~20% recall).
- → However, a localisation ability emerges from the attention mechanism.

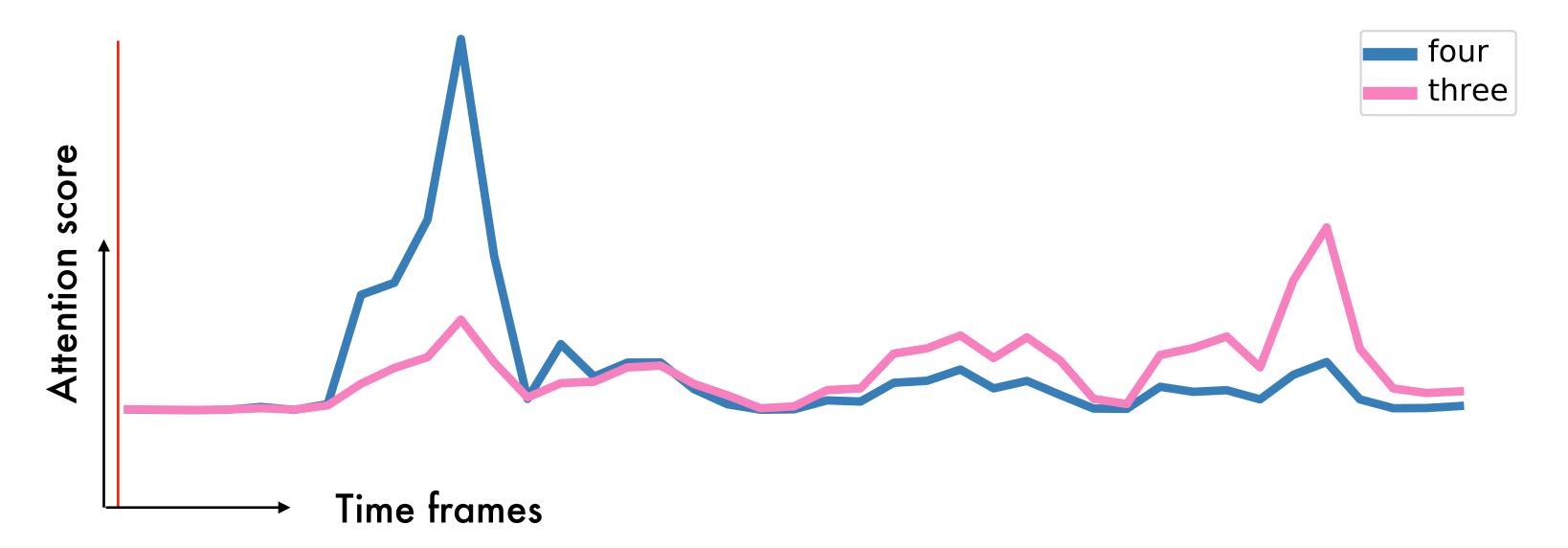


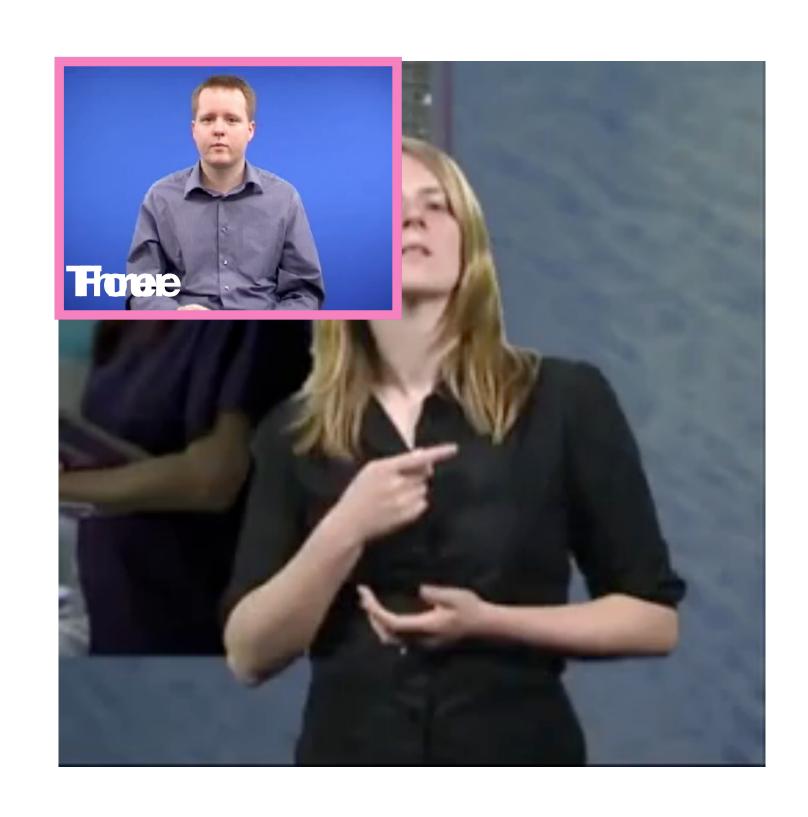
### Attention visualisations

GT (original): "Mr Hanssen said three you gave him four"

GT (processed): "mr said three gave four"

Prediction : "four week ago three"





<sup>\*</sup>We show an example of the ground-truth sign from a dictionary to aid visual assessment.

# Mining automatic annotations for sign recognition

Sign: "World"



## Localising Sentences

→ We localised individual words that correspond to signs in the videos.

→ Can we localise multiple words, i.e., phrases/sentences?









# Aligning Subtitles in Sign Language Videos

**ICCV 2021** 

https://www.robots.ox.ac.uk/~vgg/research/bslalign/





Hannah Bull\* Triantafyllos Afouras\*



Gül Varol



Samuel Albanie



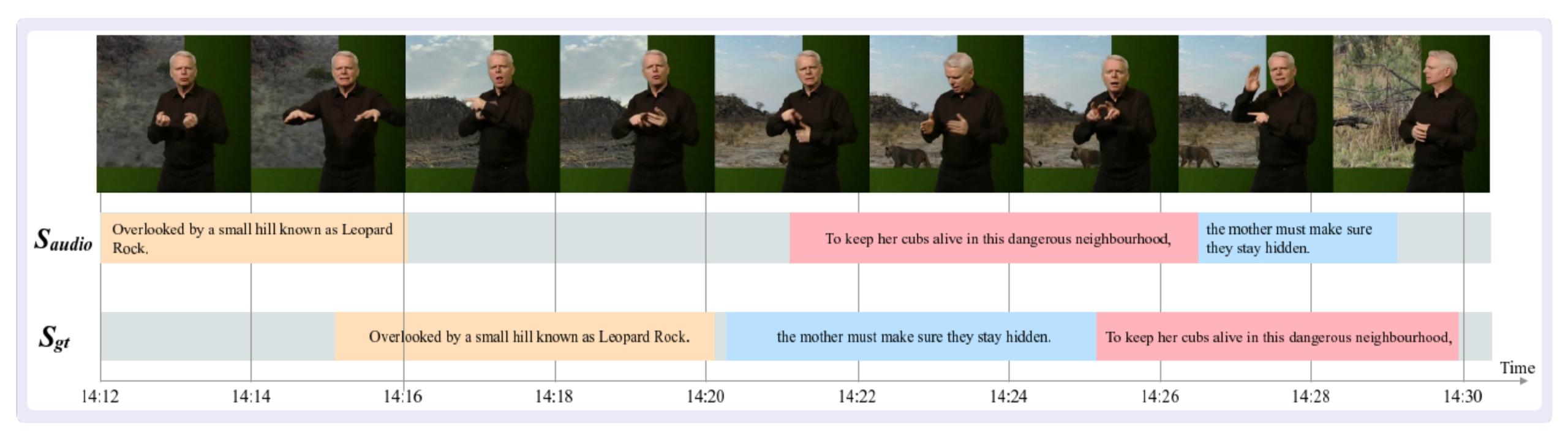
Liliane Momeni



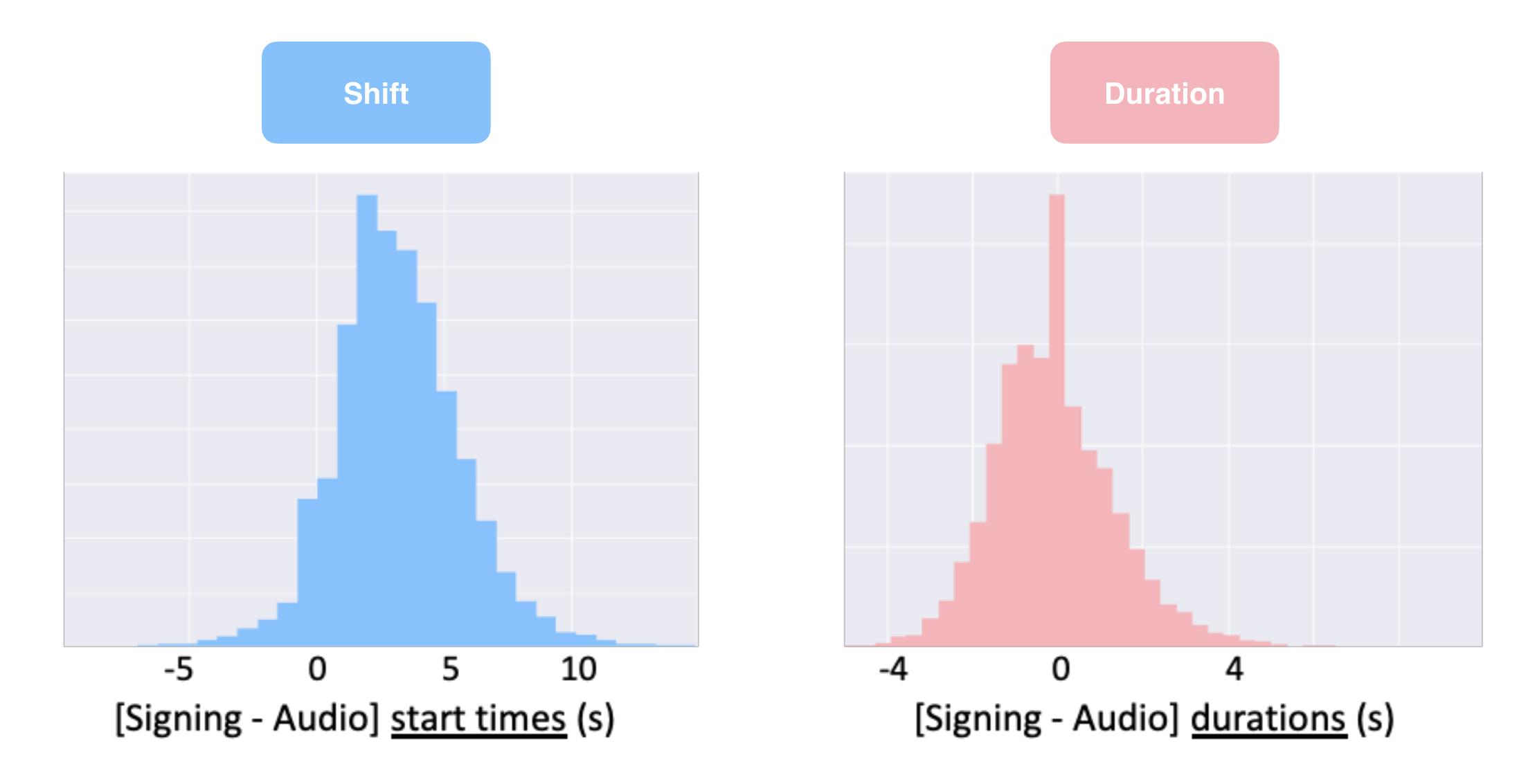
Andrew Zisserman

<sup>\*</sup>equal contribution

### Problem formulation: Subtitle alignment

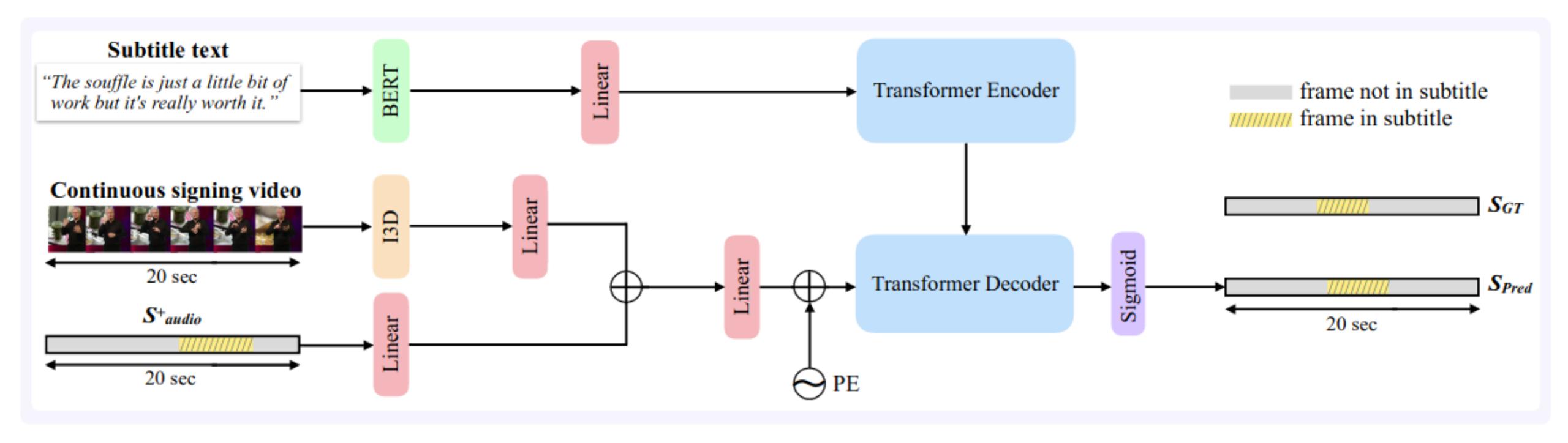


### Difference between speech- and sign-aligned subtitles



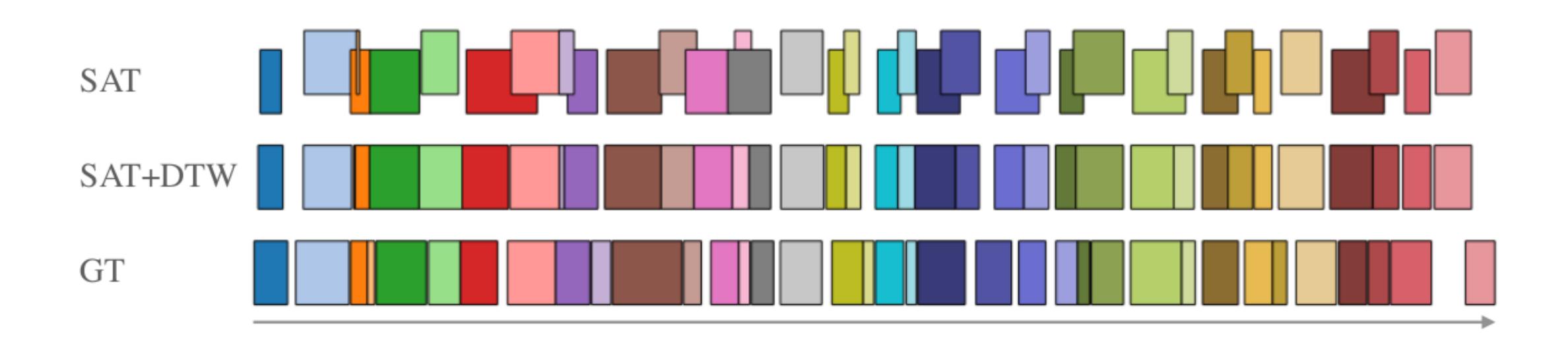
## Subtitle Aligner Transformer (SAT)

- Single subtitle
- "Inverted" Transformer

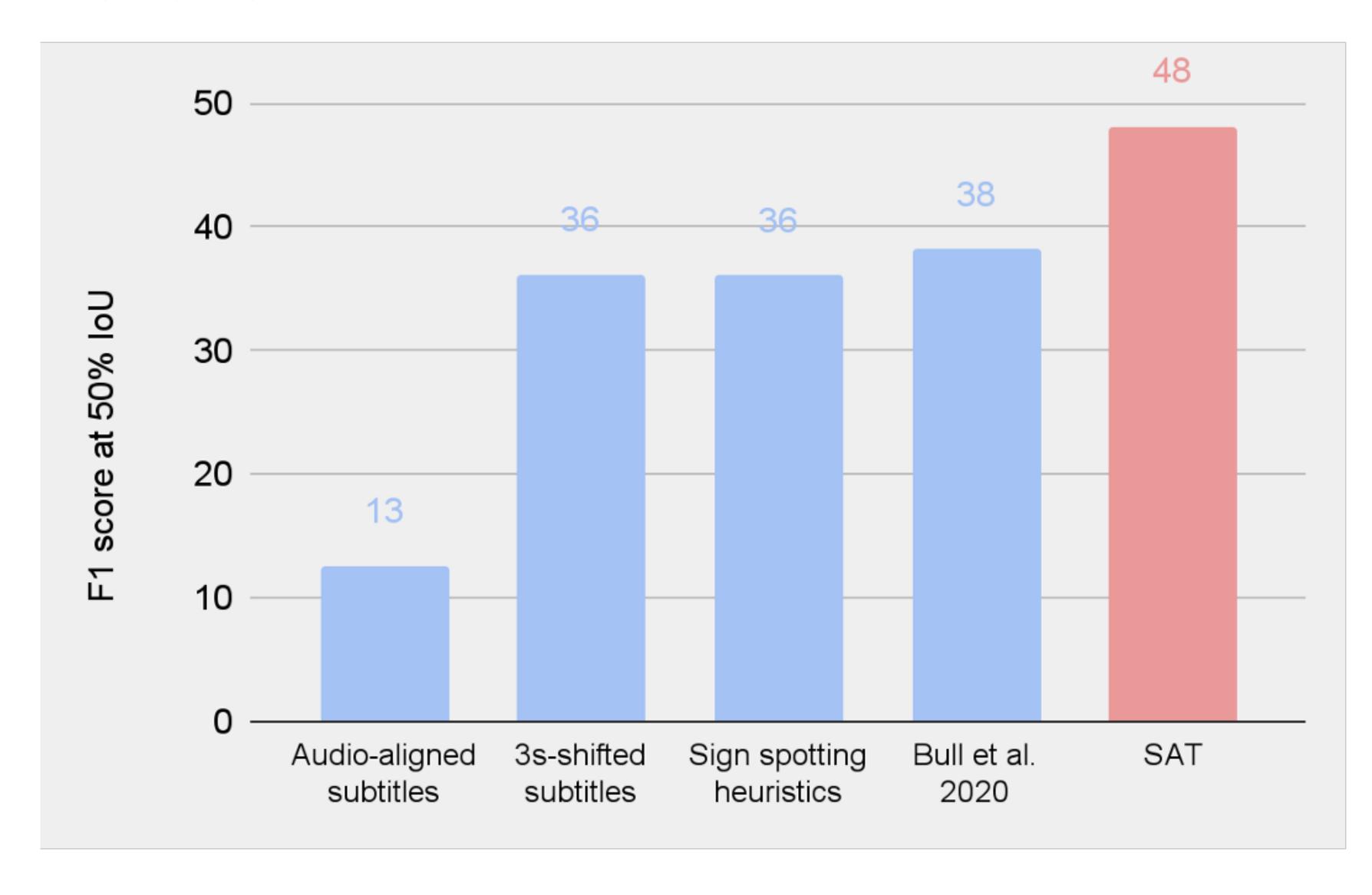


## Global alignment with DTW

Multiple subtitles

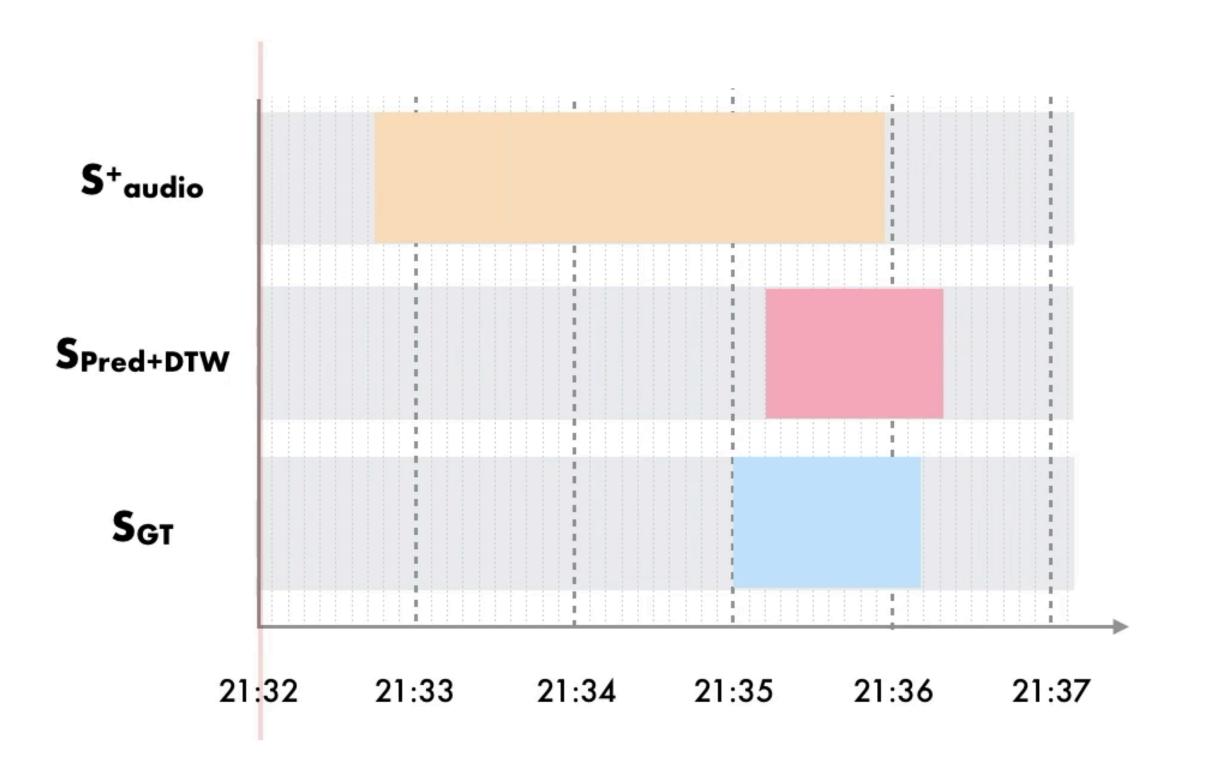


## Main results



## Qualitative results

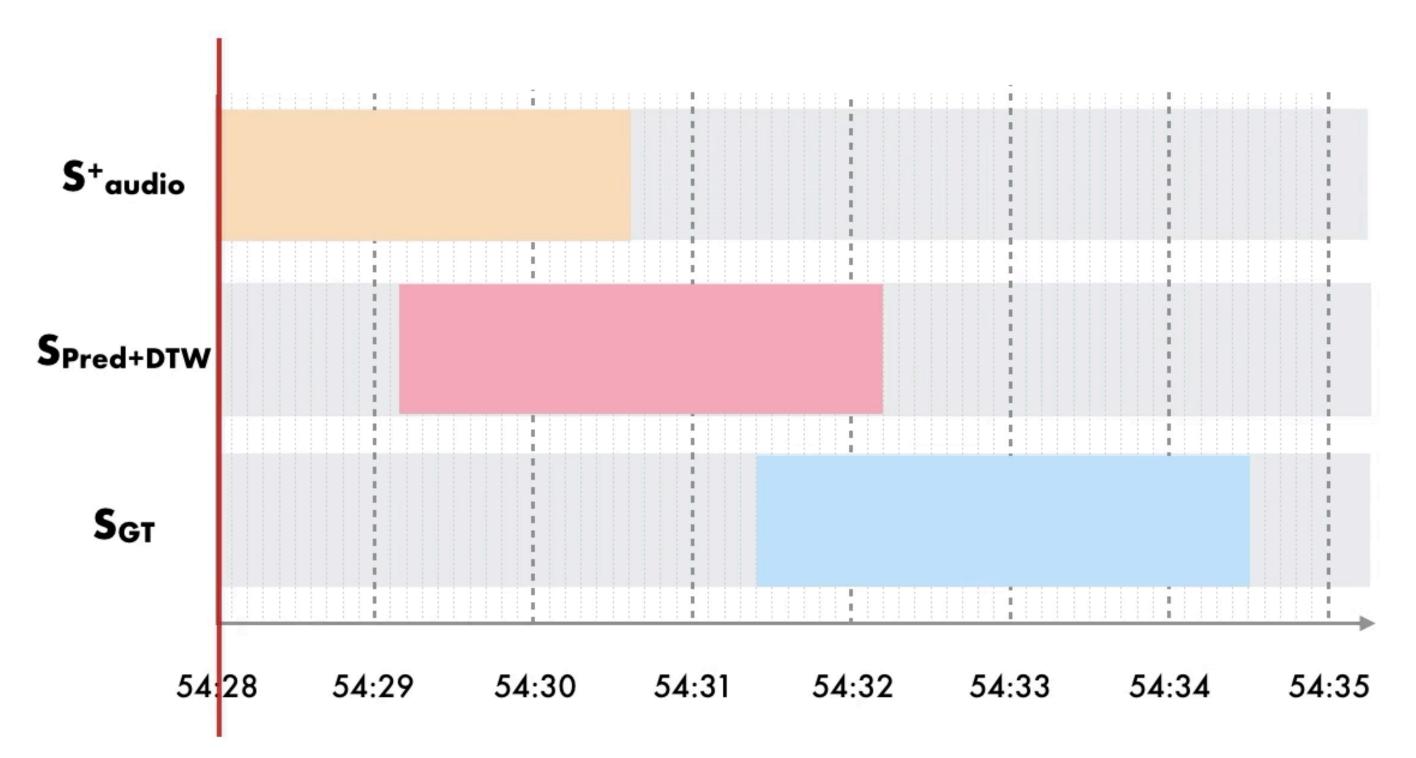
Subtitle text: "But when it tastes this good, who cares?"





## Qualitative results

Subtitle text: "It's the fate of the weakening daughter."





## Talk Outline

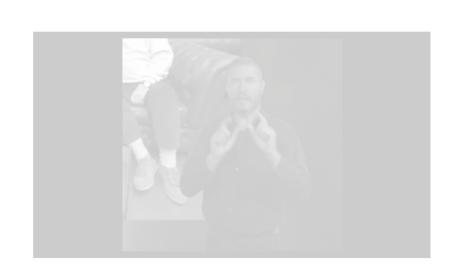
Text-to-Video Retrieval

♦ 1) Text-to-video retrieval
[Bain et al. ICCV 2021]



Sign Language Localisation ◆ 2) Temporal localisation in sign language videos

[Varol et al. CVPR 2021] [Bull et al. ICCV 2021]



3D Estimation

◆ 3) Hand-object reconstruction from RGB videos
[Hasson et al. 3DV 2021]







# Towards unconstrained hand-object reconstruction from RGB videos







Yana Hasson



Gül Varol



Cordelia Schmid



Ivan Laptev

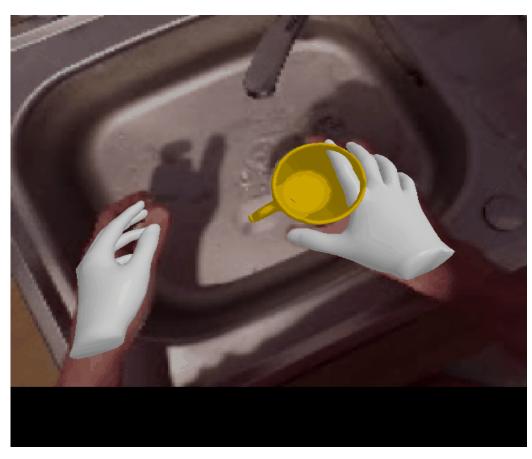




https://hassony2.github.io/homan.html

## Towards unconstrained reconstruction from RGB videos

















## In-the-wild hand-object interactions



### Limited datasets with 3D annotations

Hands In Action ICCV 2015

**Dexter+O** ECCV 2016

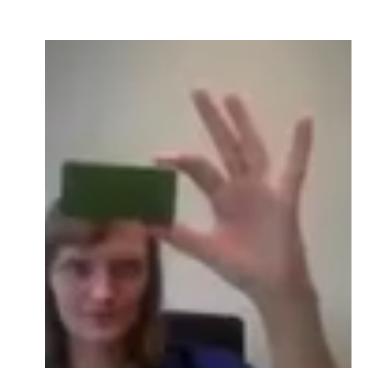
**HO-3D** CVPR 2020

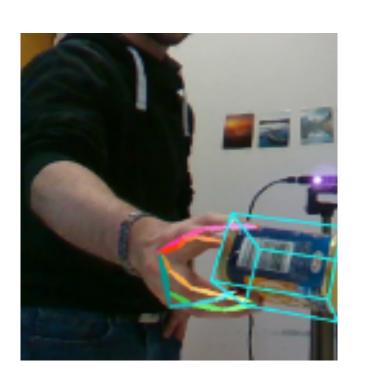
ContactPose ECCV 2020

Contact Force TPAMI 2018

FPHAB CVPR 2018







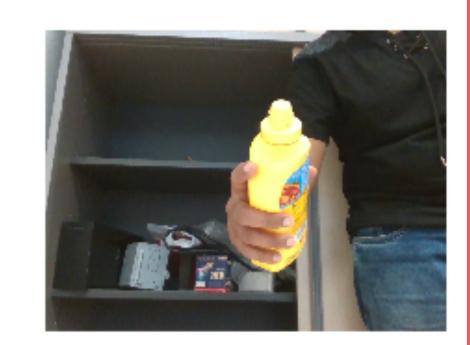






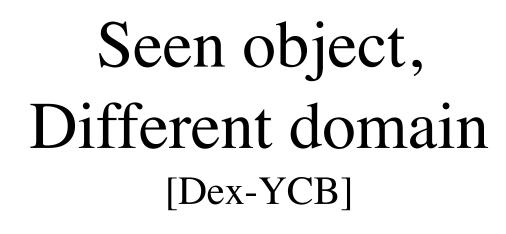
## Learning-based methods fail on different domains

Seen object,
Same domain
[HO-3D]



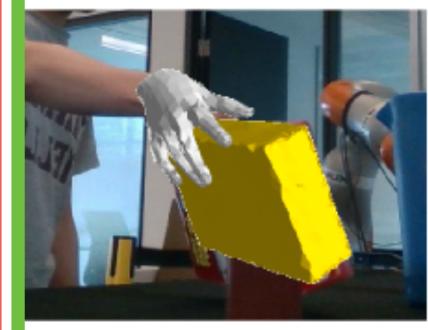












Unseen object,
Different domain
[Core50]

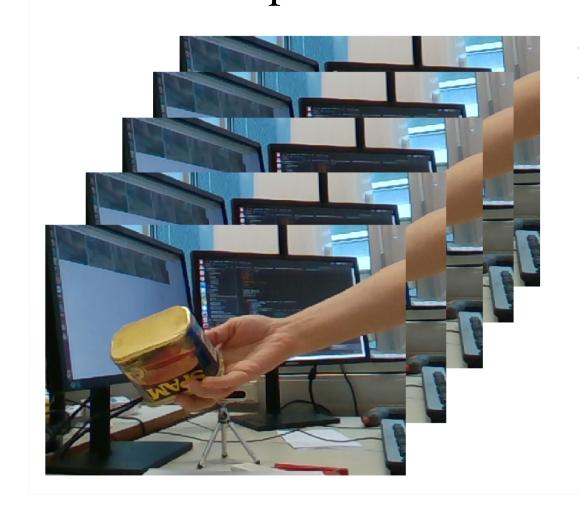




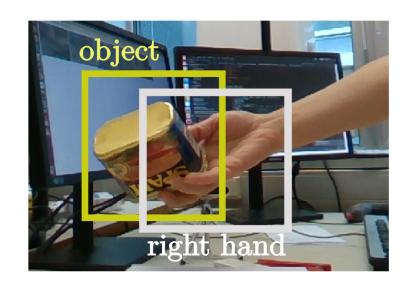


## Towards unconstrained joint hand-object reconstruction from RGB videos

Input Video



Hand and Object **Detection and Tracking** 





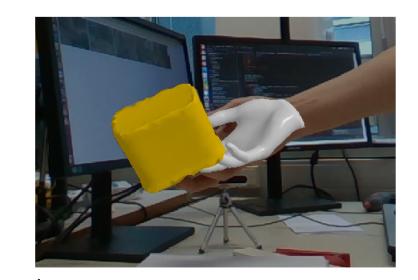
Segmentation

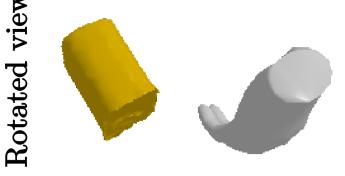


Hand mesh regression

Object pose initialization

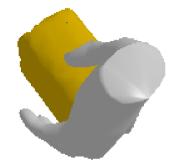
Independent composition





Joint fitting

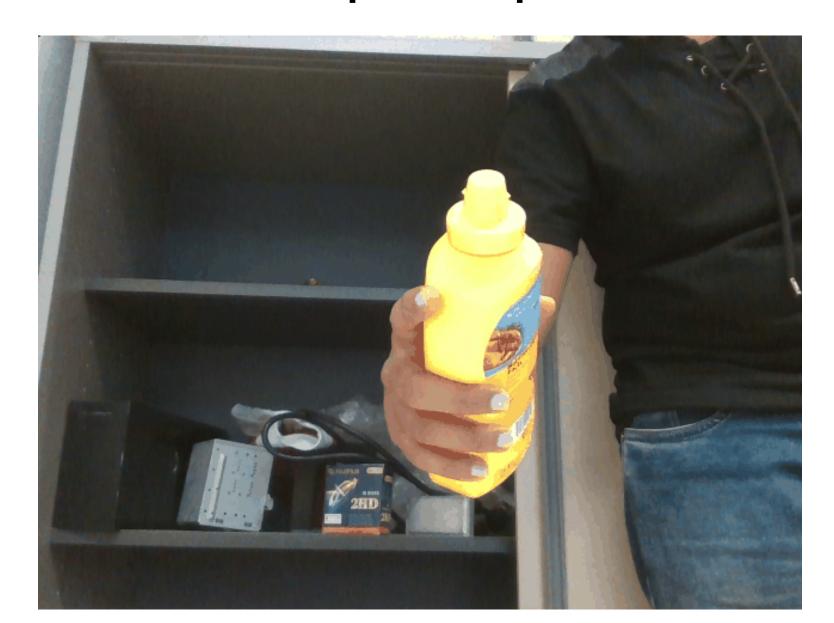






Known object model

Input clip



Camera view

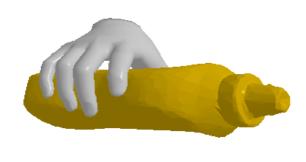
Joint fitting

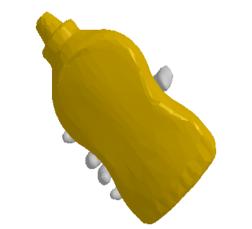


Object model



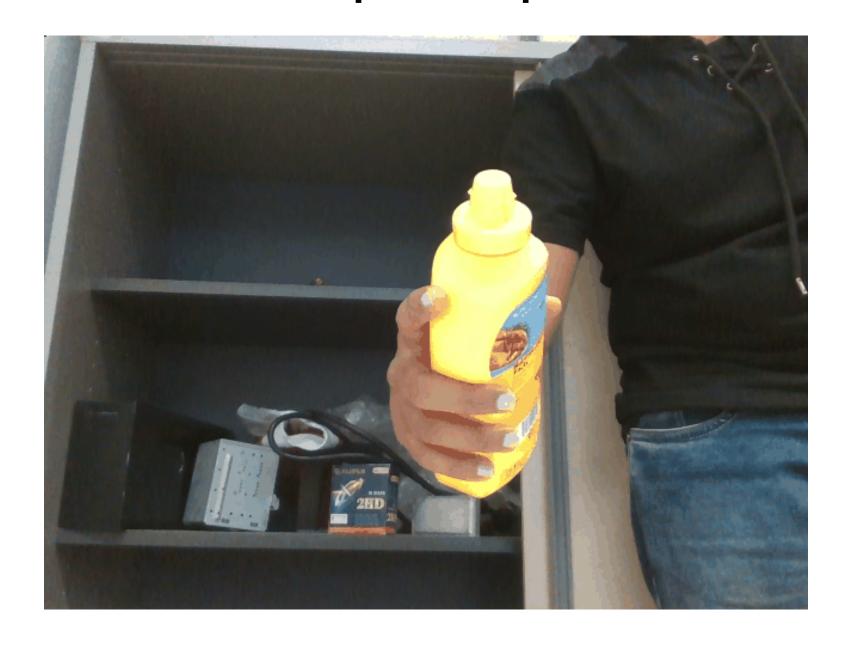
Rotated views





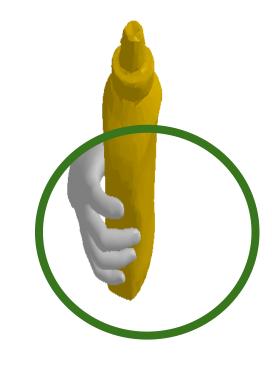
## Input clip Joint fitting Independent composition Object model otated views 50

Input clip

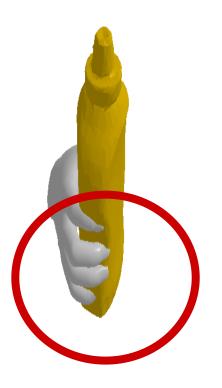


Camera view

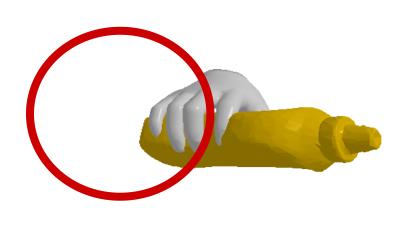
Joint fitting







interpenetration

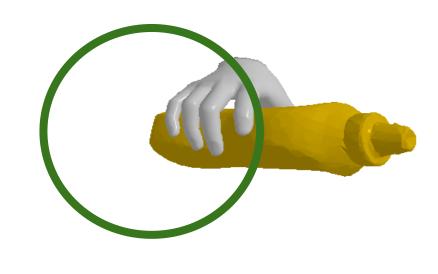


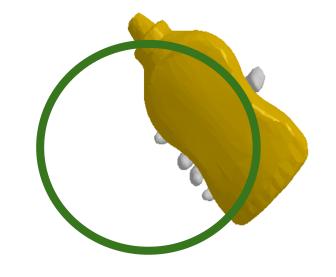


Object model



Rotated views





#### Input clip



Camera view

Joint fitting



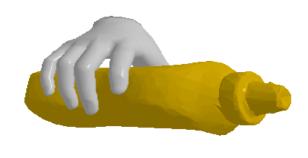
Without local interactions  $\mathcal{L}_{local}$ 

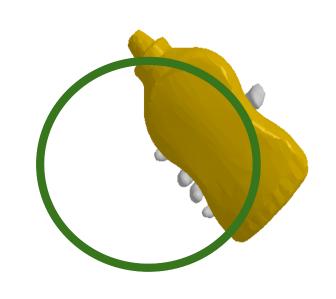


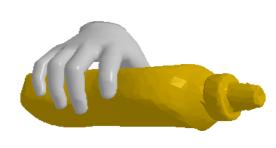
Object model



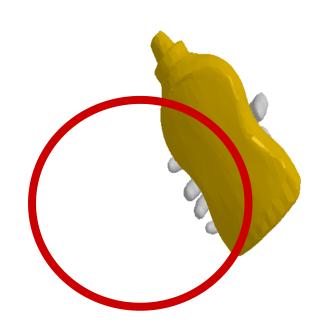
Rotated views







#### contact errors



## Results on HO-3D

Input clip











## Ablation study for effect of 2D noise in pseudo-labels for HO-3D dataset

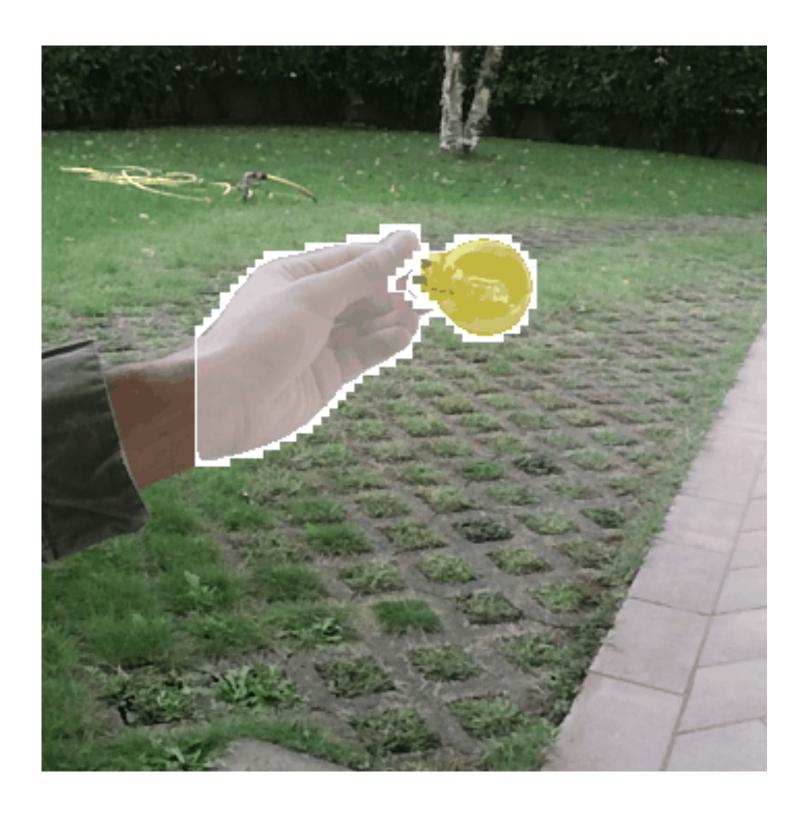


## Results on Core50

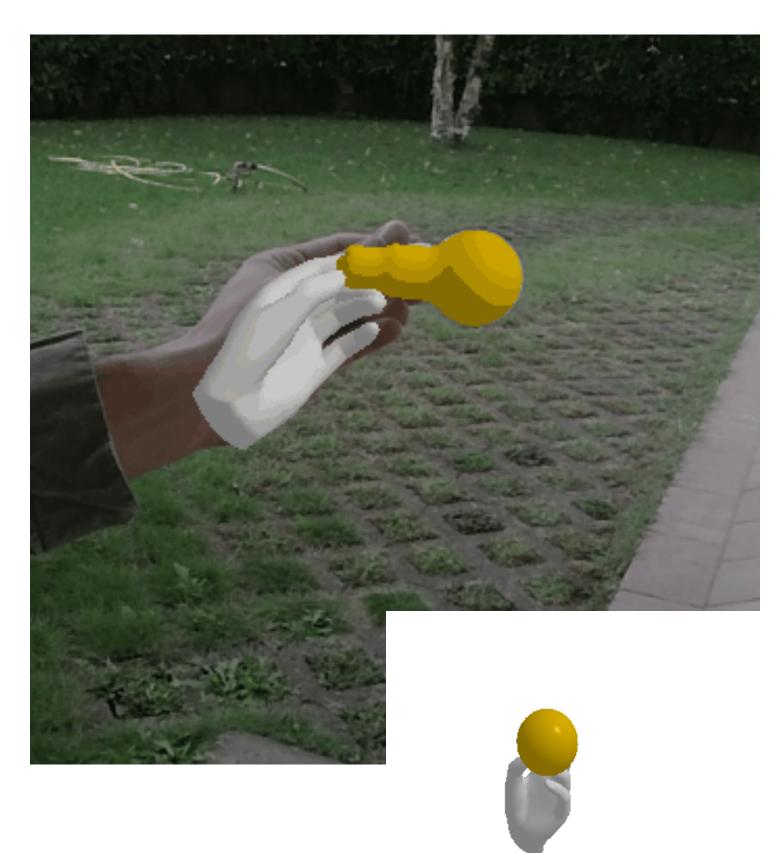
Input clip



2D segmentations



Reconstruction



## Results on Epic-Kitchens

Input clip

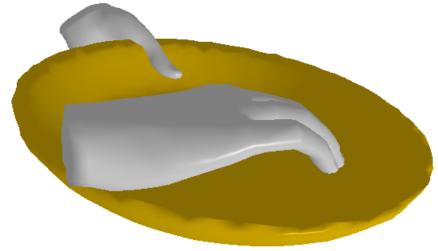


2D segmentations



Reconstruction





## Summary

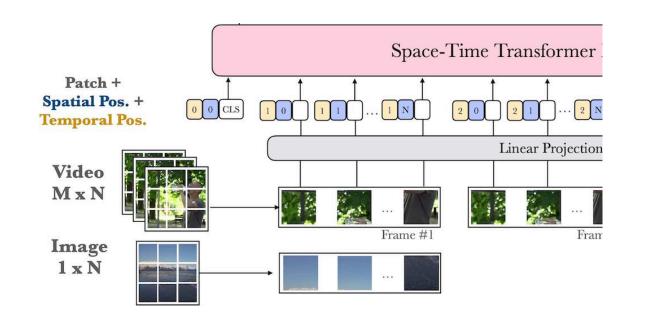
#### This talk:

- ↑ 1) Text-to-video retrieval
- ♦ 2) Temporal localisation in sign language videos
- ◆ 3) Hand-object reconstruction from RGB videos

### What next? Open problems?

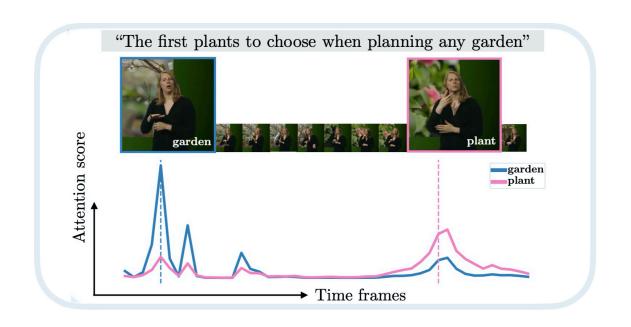
- Long-term video modeling
- · Using more knowledge from image models for video modeling
- Sign language translation
- Bridging the gap between 3D and semantics

## Summary



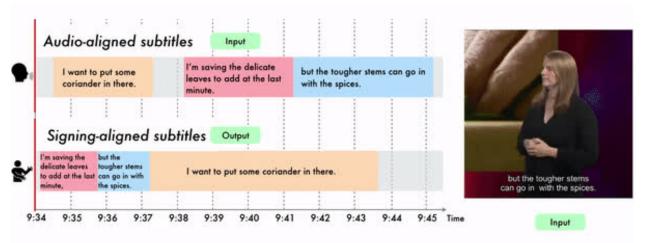
Frozen in Time: A Joint Video and Image Encoder for End-to-End Retrieval

Max Bain, Arsha Nagrani, Gül Varol and Andrew Zisserman *ICCV* 2021.



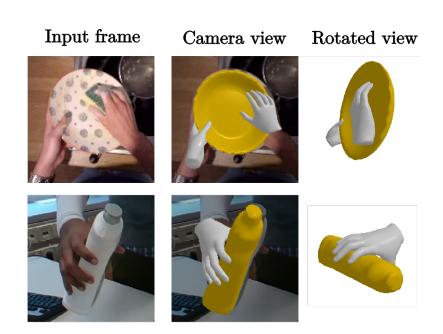
#### Read and Attend: Temporal Localisation in Sign Language Videos

Gül Varol\*, Liliane Momeni\*, Samuel Albanie\*, Triantafyllos Afouras\* and Andrew Zisserman *CVPR* 2021.



#### Aligning Subtitles in Sign Language Videos

Hannah Bull\*, Triantafyllos Afouras\*, Gül Varol, Samuel Albanie, Liliane Momeni and Andrew Zisserman *ICCV* 2021.



#### Towards unconstrained joint hand-object reconstruction from RGB videos

Yana Hasson, Gül Varol, Cordelia Schmid and Ivan Laptev 3DV 2021.